1. Please select an appropriate range for your age?
   1. 17 and below
   2. 18 - 19
   3. 20 - 21
   4. 22 – 23
   5. 24 – 25
   6. 26 and above
2. Please select your gender.
   1. Male
   2. Female
3. As a Multimedia Arts student, if given the chance to choose between web designing and mobile application designing, what will you choose?
   1. Web Designing
   2. Mobile Application Designing
   3. Others (Please specify)
4. What particular type of apps do you want to design?
   1. Utilities App
   2. Entertainment App
   3. Games
   4. News
   5. Productivity App
   6. Search Tool App
   7. Social Networking
   8. Sports
   9. Travel Apps, Maps
   10. Weather Apps
5. You want to design a mobile application for what particular OS?
   1. Android
   2. iOs
   3. Windows
   4. Blackbery
   5. Others (Please specify)
6. What motivates you to design those particular type of application?
   1. Profit
   2. Job Opportunities
   3. Hobby/Interest
   4. School Requirement
   5. Others (Please specify)
7. In designing a mobile application, which do you think should be considered the most?
   1. Designer’s own perspective
   2. Client’s requirement
   3. Trend
   4. Functional Specifications
   5. Others (Please specify)
8. As a designer for instance, how necessary are the color schemes, layout, fonts and other CSS related stuffs in designing a mobile application?
   1. Not really necessary
   2. Less necessary
   3. Quite necessary
   4. Necessary
   5. Very much necessary
9. In designing a mobile application, is the purpose of the mobile application vital?
   1. Yes
   2. No
   3. Others (Please specify)
10. In a designer’s perspective, what is more important, the User Interface (UI) or the User Experience (UX)?
    1. User Interface (UI)
    2. User Experience (UX)
    3. None (Please explain why)